



For Immediate Release

*Note to editors: Screenshots are now available for download at  
<http://creatstudios.com/screens.html>*

## **TIKGAMES AND CREAT STUDIOS TO RELEASE SKYFIGHTER FOR THE PLAYSTATION® NETWORK**

*Arcade Style, Side-Scrolling Aerial Combat Game Launches on PSN on  
September 22nd for Europe, in October for North America*

September 21, 2010 – TikGames (San Mateo, CA) and Creat Studios (Canton, MA) today announced that *SkyFighter* will be available for download on the PlayStation®3 computer entertainment system on Wednesday, September 22<sup>nd</sup> in Europe and later this fall in North America. The eighth release under the partnership between the two companies to deliver next generation console games, *SkyFighter* features side-scrolling aerial combat and 8-player local multiplayer, and will be available via Sony's PlayStation®Network for \$9.99 / €9.99.

The Alliance Air Force needs you! Join the elite SkyFighter airborne squadron in fast-paced, side-scrolling airborne battles. Engage the enemy fleet in various aircraft, from light, maneuverable fighters to the devastating flying fortress. Team with an ace-flying friend in Wing Mode or battle up to 7 others in Dogfight Mode.

"TikGames is thrilled to bring Skyfighter to PlayStation®Network. In this intense aerial combat game, players will engage in fast paced, high-flying, side-scrolling action, combined with the best of modern gameplay," said Anatoly Tikhman, Founder and CEO of TikGames, LLC.

Gamers learn to pilot all kinds of aircraft in all types of weather, day or night, from light, aerobatic, maneuverable fighters to the devastating flying fortress. Missions include bombing the enemy's equipment and fortifications, shooting down their fighters and destroying their hostile bombers. Wing Mode allows for teaming up with an ace-flying friend to overcome all "sky challenges" together.

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“Creat Studios is excited to deliver another high-quality action game like *SkyFighter* to the PlayStation® Network,” said Vladimir Starzhevsky, co-founder and CEO of Creat Studios, Inc. “We are pleased to continue our commitment to bring PlayStation®Network players the most enjoyable and entertaining titles.”

*SkyFighter* supports full 1080p, custom music, and SixAxis controls. Players can even shake their controller to extinguish the flames when their plane is on fire!

*SkyFighter* will include PlayStation Trophy support and has been rated “E” for Everyone by the Entertainment Software Rating Board for this platform.

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**About TikGames:** TikGames, LLC was founded in 2002 by Anatoly Tikhman with a plan to develop the most innovative and entertaining games for digital distribution. Towards that end, he has built an industry-leading studio to deliver a broad range of top quality proprietary games. The company is headquartered in San Mateo, California. Further information is available at [www.tikgames.com](http://www.tikgames.com).

**About Creat Studios:** Creat Studios, Inc. is a premier digital download publisher and developer of current and next-generation online, console and handheld games. Founded in 1990, Creat's corporate headquarters are located in Canton, Massachusetts, with development studios in Massachusetts and St. Petersburg, Russia. Creat Studios develops and publishes titles for Sony PSP®, PlayStation®3, Nintendo DS™, Nintendo DSiWare™, Wii™ and Microsoft Xbox 360®. For more information, please visit [www.creatstudios.com](http://www.creatstudios.com).